

# Classroom Management



Presenter: Lihoe King

# Mr. King

Rm. 405  
5th Grade



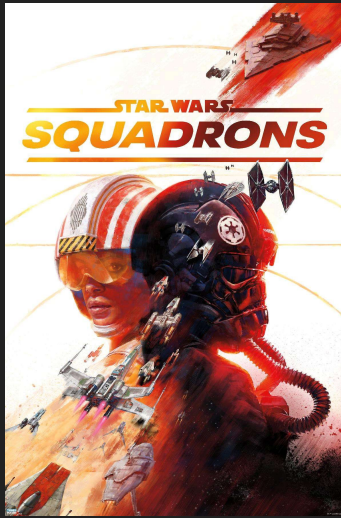
I am a teacher @ Forest Park Elementary.  
This year is my 15th year as a teacher.



This was my old 4th grade team.



Two other of my colleagues on  
"twin" day.



I enjoy playing computer games  
in my spare time.



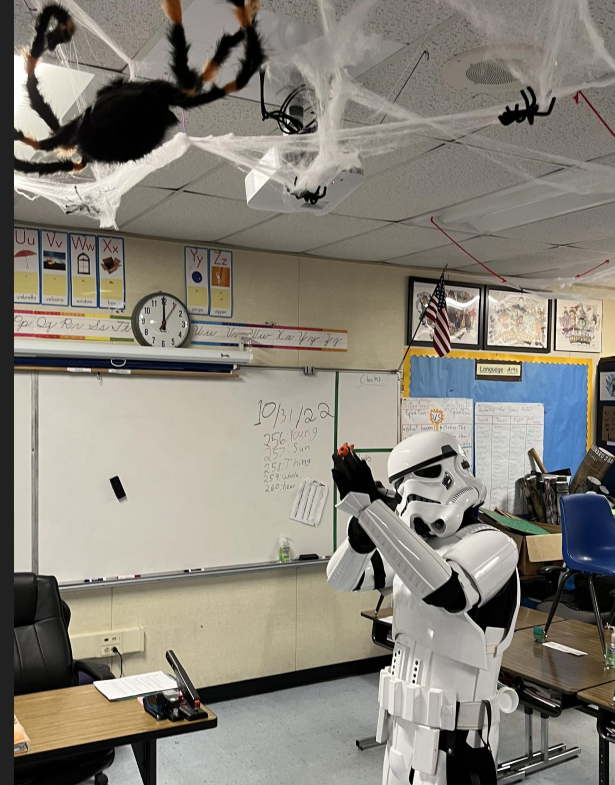
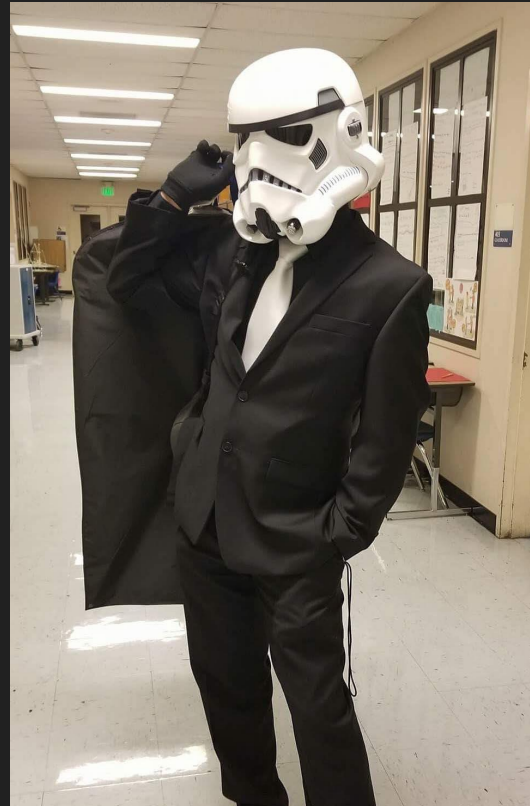
Or watching anime/tv





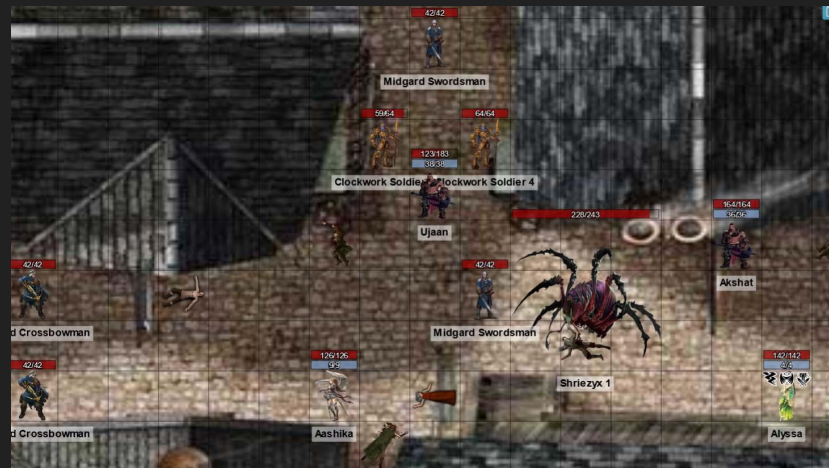
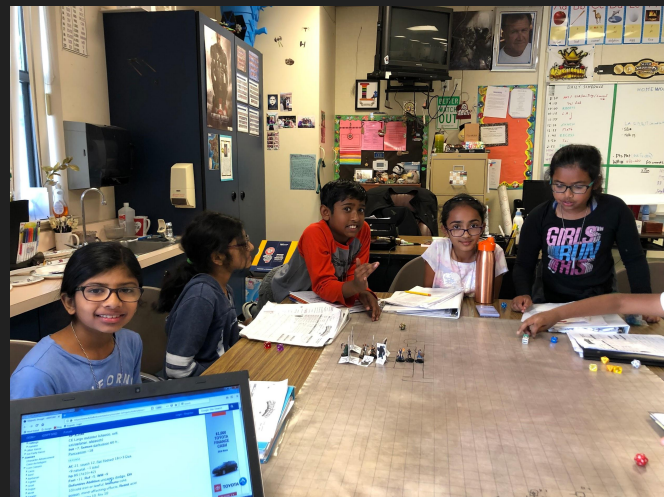
Time permitting, I enjoy going to the shooting range to practice.

I'm also a HUGE fan of Star Wars & built my own stormtrooper armor.





When I'm not working, I'm usually running HeroQuest sessions. I have a lot of fun hosting and running tabletop RPG's, both in person or online.







In addition, I travel to Taiwan each year with Connexpedition to work with students learning English.

Though after work, we just like to go and have fun.

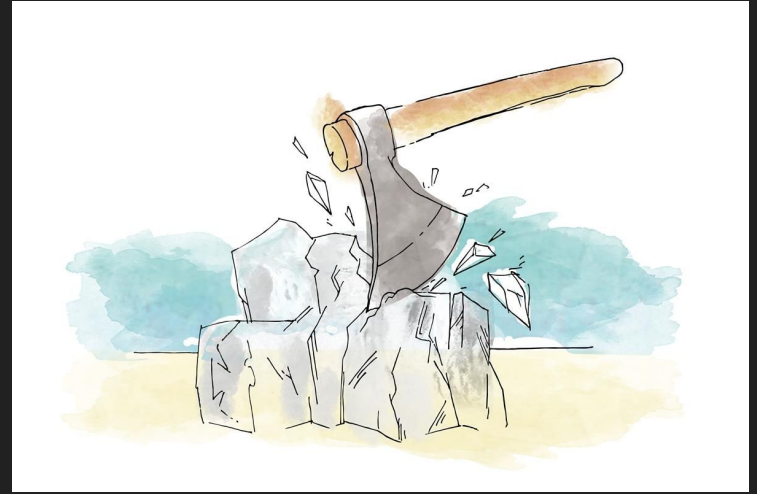


# Agenda

1. Opening Activity
2. Intro
  - a. Learn about the 4 styles of management
  - b. How to be effective
3. Short Break
4. Practice scenarios
5. Review Scenario Answers
6. Long Break
7. Teaching English & Activity Generator

# Opening Activity

- Form into groups (will be split randomly)
- Discuss as a group the prompt on the jamboard.
- Be prepared to share when we reconvene.



<https://jamboard.google.com/d/1nzd7xFziR7a5WnxBC1MbuuXaBsdHzN0buHftxjrpA6g/edit?usp=sharing>

Group #	Similarities
Group 1	
Group 2	
Group 3	
Group 4	
Group 5	
Group 6	
Group 7	
Group 8	
Group 9	
Group 10	

The background of the slide is a detailed view of the Millennium Falcon's cockpit from Star Wars. The cockpit is a circular room with a central console and two main seats. The walls are lined with various control panels, dials, and screens, all illuminated with a soft blue and white light. Large windows around the perimeter offer a view of the starry space outside. The overall atmosphere is futuristic and high-tech.

What is classroom management to you?

[https://jamboard.google.com/d/10-gyrltpCwRrr\\_b311-f5ABCbNvGWp7rxpfvMguXi\\_VM/edit?usp=sharing](https://jamboard.google.com/d/10-gyrltpCwRrr_b311-f5ABCbNvGWp7rxpfvMguXi_VM/edit?usp=sharing)

Post your answers on the  
jamboard.

# The 4 styles of management

# Authoritative

- High expectations of appropriate behavior
- Clear statements and reasons of said behavior
- Firm but friendly
- Establishes and fosters warm student-teacher relationships

Ex: An authoritative teacher assigns seats, enforces classroom rules and disciplines students for misbehavior but values student connections.



# Authoritarian

- Behavioral regulations using mostly punitive and restrictive measures
- Students have little say in their management nor are they seen to need a reason.
- Teacher's character is sometimes perceived as cold/unfriendly.
- Limits involvement with students beyond praise and discipline

Ex: A teacher with an authoritarian classroom management style assigns seats, makes classroom rules visible for students to read or reference and disciplines students for speaking without permission.





# Permissive

- Lacks teacher involvement
- Non-punitive environment
- Few demands on students
- Lots of freedom
- Little engagement with students on a personal level.

Ex: A permissive teacher has a more relaxed approach to teaching. They sometimes change lesson plans in accordance with what their students want and they allow students to complete their work independently.



# Indulgent

- No demands on the student of any sort
- Students are supported in their efforts
- Students strive for their goals using any reasonable means

Ex: An indulgent teacher values their students and engages in conversations with them about their interests and home life. They rely on their students' abilities to work independently.



# Classroom Management Styles

	High Involvement	Low Involvement
High Control	Authoritative	Authoritarian
Low Control	Indulgent	Permissive

Authoritative style encourages students to be independent, yet exercises control in a warm and nurturing way. It includes an explanation of events/consequences/etc and students are permitted to express their views.

# Best management style?

There is no **CLEAR** answer as results are **HEAVILY** dependant on the teacher.

Ultimately, remember your goal and as long as you're effective, then it's working.



# Sample

## Discipline:

- Checks
- Redo/Bench
- Refocus Forms

## Rewards:

- Good lucks
- Lifesavers
- Extra lives\*
- King's Awards

## Classroom Activities:

- Daily Ticket Drawing
- Cops & Robbers + MVP
- Mile Run/Pacers
- Top 10
- Class Jobs
- Top chairs
- VR
- Smash Bros Ladder
- Chess Ladder
- Points & Points Packet
- Mysterious Island
- Squad Points
- Class Store

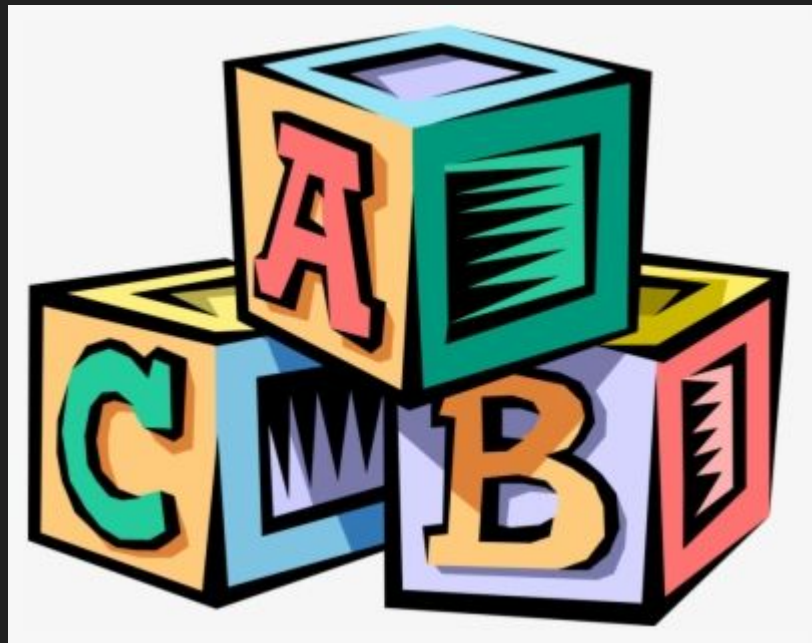
## Extracurricular:

- Outside field trips (hiking, laser tag, ice skating, etc.)
- Roblox\*
- HeroQuest
- Long weekend events
- Class T-shirts w/ Legacy Patch
- Dog Tags



# Basics Rules of Classroom Management

- Use the minimum amount of force needed to achieve your result (no going 'nova' or taking the 'nuclear option')
- You deserve what you tolerate
- Avoid using "silver bullets"
  - Field Trip example
- Minimum disruption/effort



# Be firm/strict, but not mean



- Establish good discipline from the beginning
- Better to “ease up” later than in the beginning
- It is possible to firm yet friendly when it comes to the enforcement of rules & consequences.



## Be fair

- Being fair does NOT mean being equal
- Be consistent
- Student created rules and norms
- Critical to enforce the rules/norms at the beginning of the year





## Be friendly

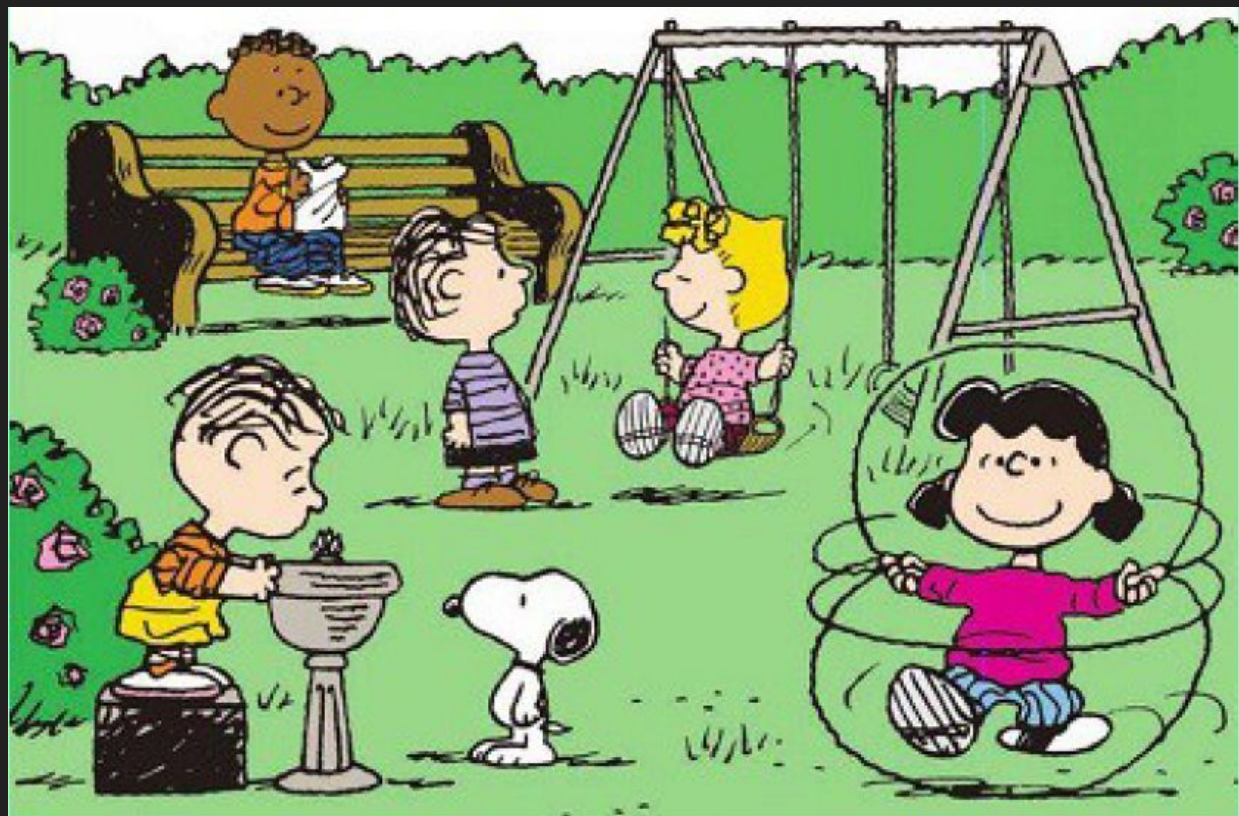
- Provide encouragement when positive behavior is demonstrated
- Show understanding
  - Everyone has a different situation at home.
  - Having a personal talks with students can make a big difference!



## Be focused

- Keep students engaged
- Average attention time is 2x the student's age (3x for high school)
- Be prepared. Lacking direction invites disciplinary problems

Take a break!



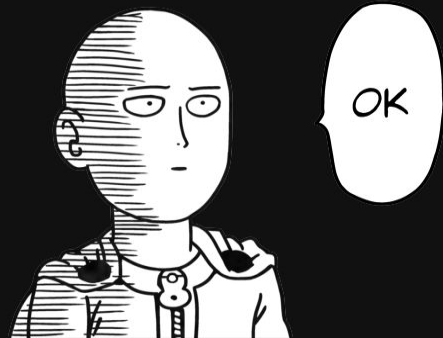
Practice with different scenarios (based off real life situations)



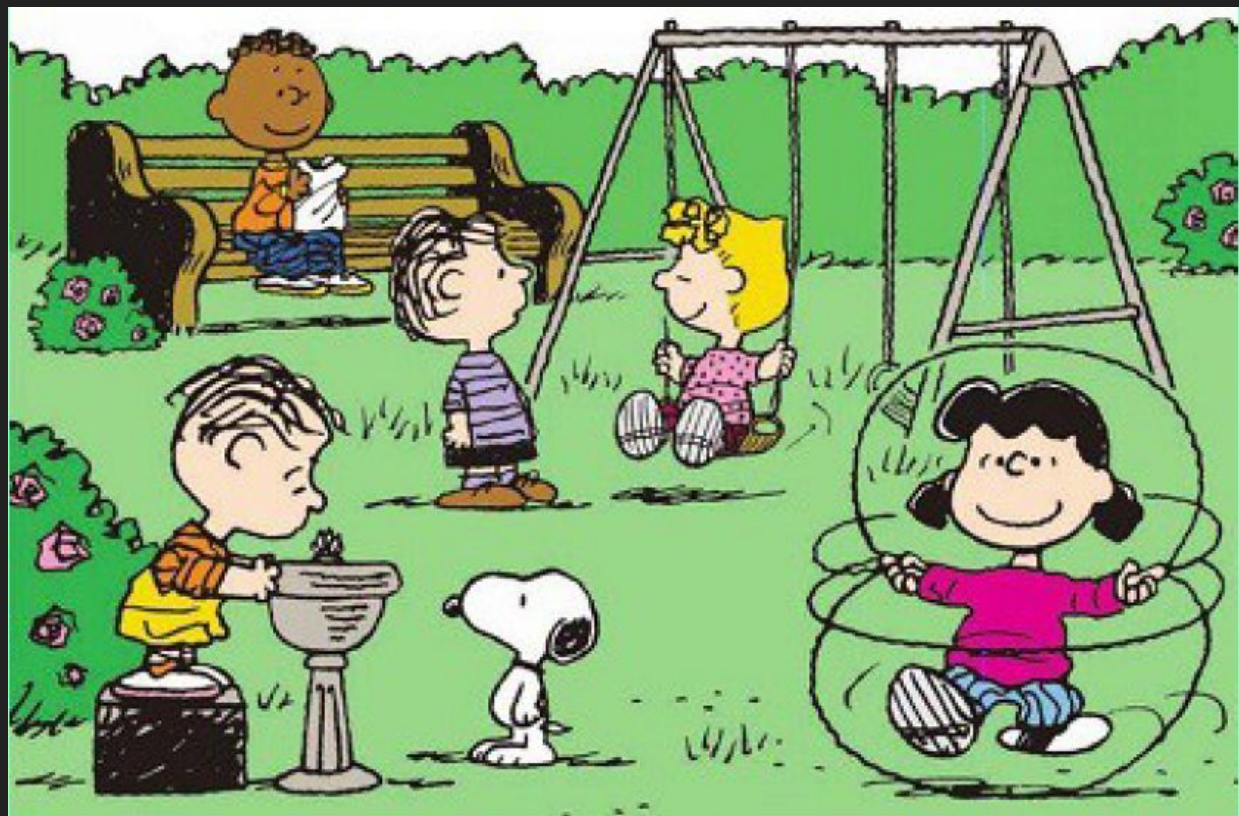
<https://drive.google.com/drive/folders/1DvkNcgup1gJqzO0r8EUvoStpox394Cct?usp=sharing>

Input your answers down below

<https://forms.gle/DAK2JN7adq9zq2xx8>



Take a break!



# Building Background

Purpose: To build a connection with students.

Building background helps to relate subject matter with students as well as finding ways to relate with them on a personal level.

Being able to engage student interest is critical if you plan on maintaining effective classroom management.



# Examples of building background

Having similar:

- Student interests (i.e. both play Roblox, watch similar anime)
- Culture
- Family values
- Home environments

You could also:

- Demonstrate that you're the kind of instructor that is opposite of what they have normally encountered at school.
- Show that you take a genuine interest in getting to know them.



# Closing remarks

- Remember what your objective is
- Be EFFECTIVE
- ALWAYS be willing to toss out curriculum if the proper level of classroom management has not been achieved.

“If it’s outside my sphere of influence, it’s out of my level of concern.”

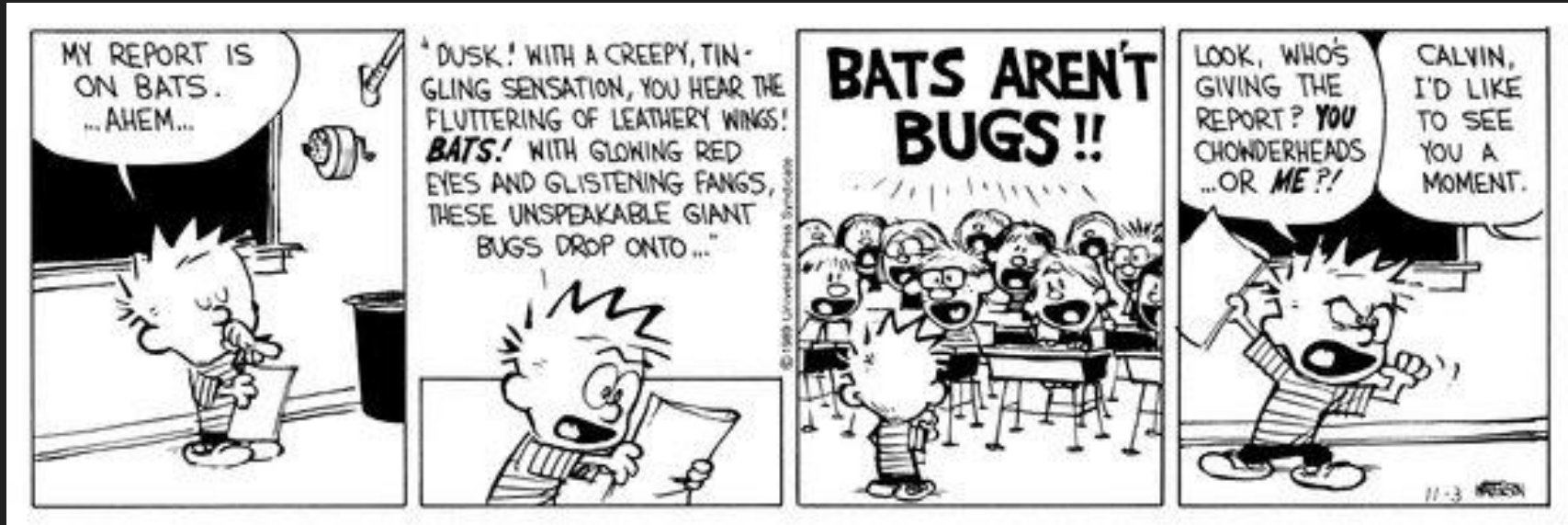
“There are 2 kinds of business, your business and nobody’s business.”

“We deserve what we tolerate”

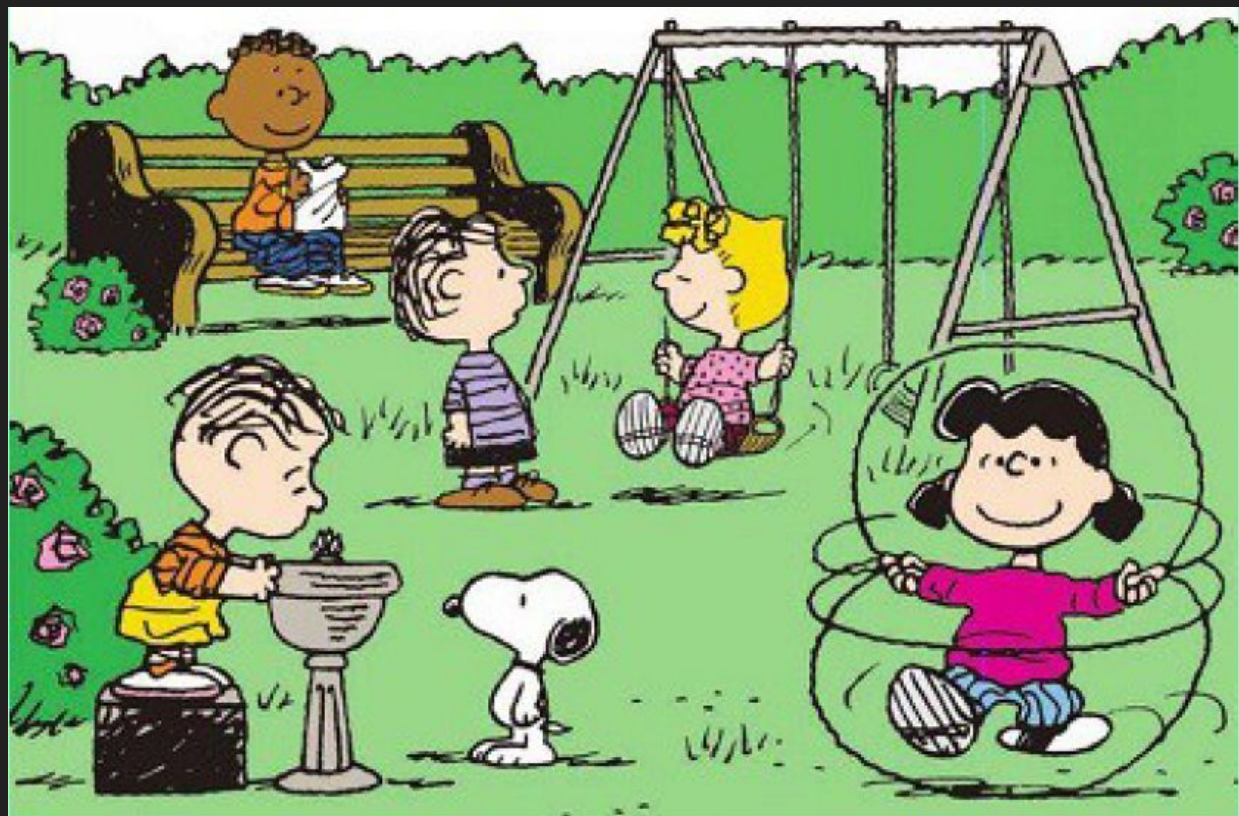
~ Jim Hunter

# Presentation

Each group will present their findings & explain (or show us) their getting-to-know-you-game. Please keep the whole thing to under 5 min.



Take a break!



# Example Online Tools

- [Kahoot](#)
- [Spin the Wheel](#)
- [Bingo Baker](#)
- [Blooket](#)
- [Skribbl.io](#)
- [Jeopardy Labs](#)
- Gimkit